ROSEVILLE PUBLIC LIBRARY

29777 GRATIOT AVENUE, ROSEVILLE, MI 48066

586-445-5407

LIBRARY COMMISSION MEETING

AGENDA

NOVEMBER 13, 2017, 6:30PM

MICHIGAN HISTORY ROOM

1. CALL TO ORDER

II. DISPOSITION OF MINUTES

Minutes from the October 9, 2017 meeting. (action)

Motion (to accept)\_\_\_; Supported\_\_\_; All in Favor\_\_\_; Opposed\_\_\_; Motion Carried or Defeated

III. HEARING OF THE PUBLIC - The hearings of the public are designated.   The hearing of the public will be for any Library business.  Upon addressing the Commission, please state your name and address.  Address the Chair.  You are welcome to direct questions, input information and/or express opinions to the Commission.  Anyone using inappropriate or threatening language will be called out of order, and will correct their language or end their comments.  Limit your remarks to three (3) minutes.  It time permits, we may allow you one additional time period to provide new information or answer questions from the Trustees. Anyone not adhering to these rules will be called out of order by the Chair.

IV. REPORT OF THE DIRECTOR

1. Library Update.

2. Library Programs/Classes.

3. Library Statistics.

4. Friends of the Roseville Public Library.

5. Roseville Historical and Genealogical Society.

6. Budget and Bills. (action to accept general bills and separate action for special bills)

Motion (to accept)\_\_\_; Supported\_\_\_; All in Favor\_\_\_; Opposed\_\_\_; Motion Carried or Defeated

V. SUBURBAN LIBRARY COOPERATIVE

VI. COMMUNICATIONS

VII. UNFINISHED BUSINESS

1. Personnel.
2. Building/Grounds Update.
3. Director’s Annual Performance Evaluation.
4. Reduction in Penal Fines.
5. Community Foundation for Southeast Michigan Annual Investment Briefing.
6. ConnectED.
7. Other Items.

VIII. NEW BUSINESS

1. Donations. (action)

Motion (to accept)\_\_\_; Supported\_\_\_; All in Favor\_\_\_; Opposed\_\_\_; Motion Carried or Defeated.

1. City Tree Lighting.

3. Other items.

IX. ADJOURNMENT (action)

Motion (to accept)\_\_\_; Supported\_\_\_; All in Favor\_\_\_; Opposed\_\_\_; Motion Carried or Defeated